Travelport Selective Access Agreement Form

What is Selective Access?

Selective Access is used to allow PNRs to be moved between PCCs when the booking remains owned by the creating agency. This could be to allow a third party to assist passengers after hours, a consolidator to ticket bookings or to a wholesale agency as part of a booking process.

Please complete the relevant details below and obtain any supporting documents required and send through via MyTravelport

**Adhoc Data Share/Ticketing Agreement:**

Provide the details of your agency and who will issue your tickets:

Agency Booking PCC                         Ticketing PCC 70S4 0B2C

Or advise Travelport of your consolidator:

Consolidator Name  Consolidated Travel

Note: Please confirm with your consolidator that Travelport has a script to run against all of their consolidator PCCs. If they do not, please enter their PCCs into the ‘Ticketing PCC’ field above otherwise this form will be returned to you to complete again these details.

**Queuing Access**

Will you be needing to manually queue your booking to the Ticketing PCC? Yes No

Note: By opening this access, it will allow you to queue your booking to any valid Galileo PCC. Please make sure your entries are correct before sending queuing your bookings (>QEB/PCC/QueueNumber)

**HTE/Ticket Image Access**

To have access to view the ticket image after your booking has been issued, you will need to submit written approval from the agency/consolidator as part of this request.

Agency Booking PCC                         Ticketing PCC 70S4 0B2C

Note: This set up may affect processes dependent on Group Code settings but also other Selective Access agreements where QEB entries were used

**Confirmation**

By submitting this request, you agree that you allow the PCCs listed above to access your bookings by either retrieving the PNR or via queuing.

Agency Name:

Manager Name:

Date:

Check box to confirm written confirmation has been included from the consolidator/third party ticketing PCC if HTE access is required